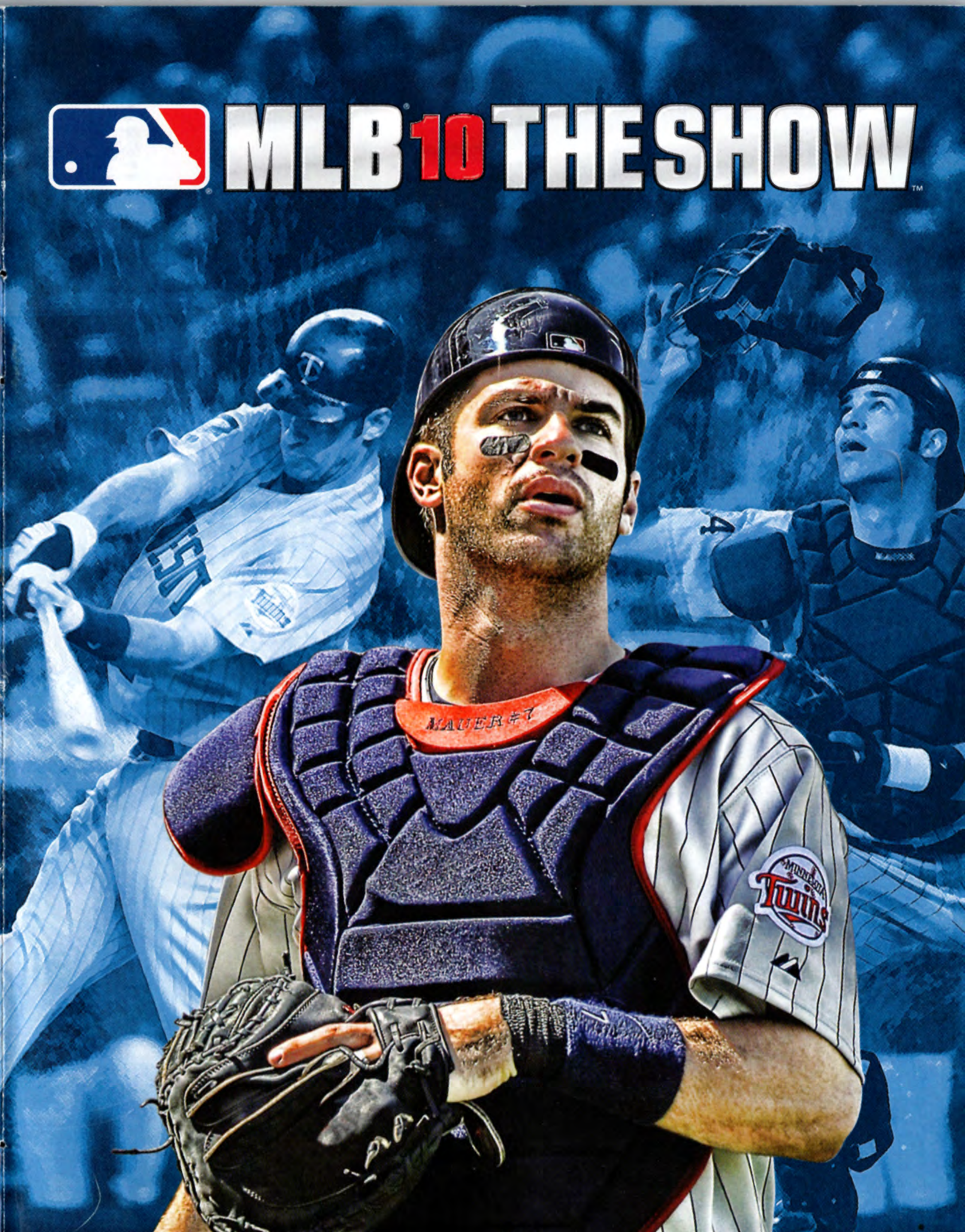
MLB® 10 THE SHOW™



Joe Mauer
2009 *American League*™ MVP

EVERYONE
CONTENT RATED BY ESRB

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 systems with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

MLB® 10 The Show™ Tips and Hints

Game Hint Guide Information

PlayStation Underground Game Guides For free hints and tips visit us at **www.us.playstation.com**.

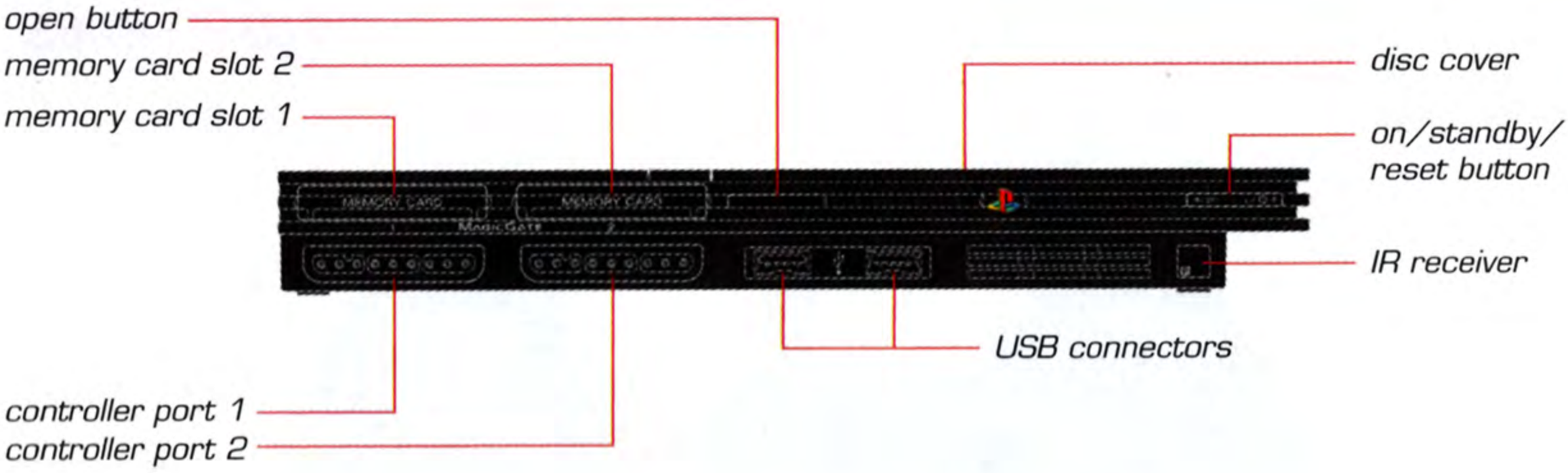
Sign up and become a member of the PlayStation Underground and access free hints, tips, and cool moves for games published by Sony Computer Entertainment America.

No hints will be given on our Consumer Service/Technical Support Line.

Consumer Service/Technical Support Line 1-800-345-7669

Call this number for technical support, installation or general questions regarding PlayStation®2 and its peripherals. Representatives are available Monday – Saturday 6AM – 8PM and Sunday 7AM – 6:30PM Pacific Standard Time.

GETTING STARTED

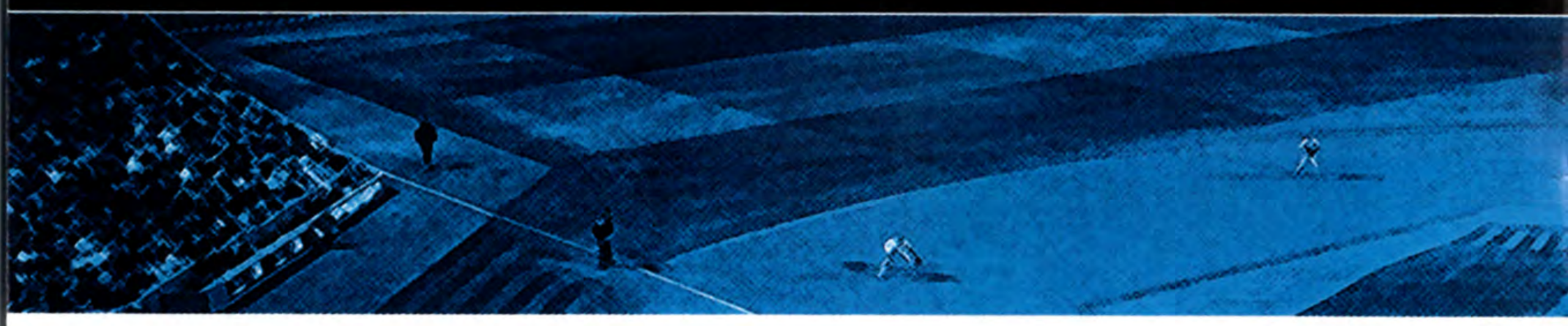


Note: *Illustration may not match all PlayStation®2 console types.*

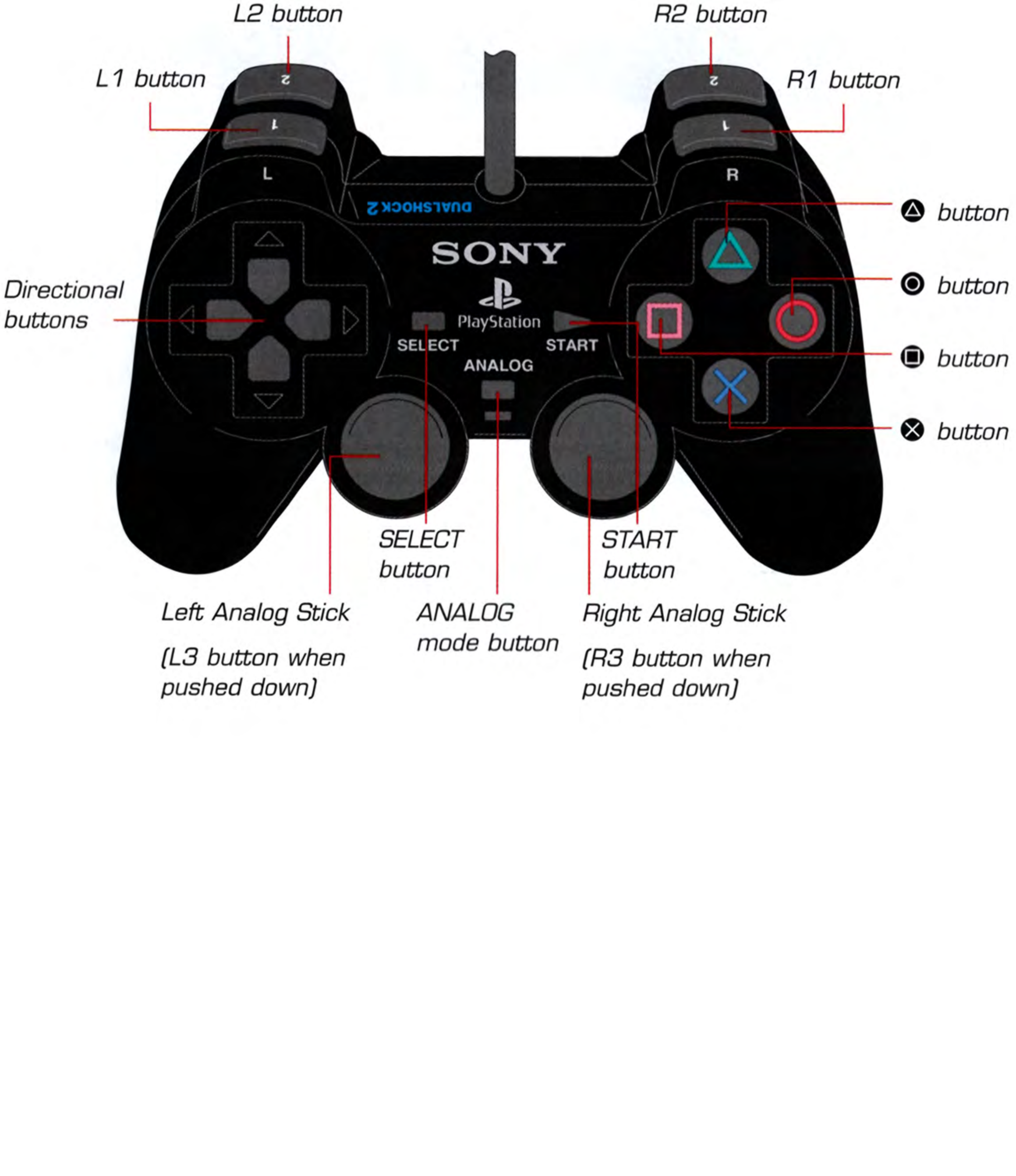
Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the ***MLB® 10 The Show™*** *disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.*

Memory Card (8MB)(for PlayStation®2)

For the purpose of this manual, the memory card (8MB)(for PlayStation®2) will be referred to as "memory card". To save game settings and progress, insert a memory card into MEMORY CARD slot 1 of your PlayStation®2 console. You can load saved game data from the same card or any memory card containing previously saved games.



DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



CONTROLS

Pitching

The more a player works on a pitch type, the better it becomes. Consequently, the more a player neglects a pitch type, the harder it is to work the strike zone.

Pitch Type 1 ..... ⊗

Pitch Type 2 ..... ○

Pitch Type 3 ..... △

Pitch Type 4 ..... □

Pitch Type 5 ..... R1

Pitch Out ..... L1 + ⊗

Intentional Walk ..... L1 + ○

Pitcher/Batter Status Window ..... SELECT

Quick Menu ..... L2 *Tap*

Navigate Quick Menu ..... *directional buttons* ⬅/➡

Pan Back to 2nd ..... *right analog stick down or directional button down*

Note: *Catchers will call for specific pitches based on the pitcher's strengths and weaknesses. It's up to you to trust the catcher or shake him off.*

Pitching After Set

(after pitch selection)

Pickoff to 1st base ..... ◎

Pickoff to 2nd base ..... △

Pickoff to 3rd base ..... □

Pitch Ball ..... ⊗

Position ball in strike zone ..... *left analog stick*

Step off Pitcher's Mound R1

Batting

Swing Direction in zone ..... *left analog stick*

Swing ..... ⊗

Power Swing (in all modes except Rookie) ..... □

Check Swing (press and release) ..... ⊗

Sacrifice Bunt (press early) ..... ◎

Drag Bunt (press late) ..... ◎

Pitch History and Guess Pitch R2

Guess Pitch Type ..... R2 *+ pitch icon*

Guess Pitch Location ..... R2 *+ left analog stick*

Influence Fly Ball ..... *right analog stick* ⬆

Influence Ground Ball ..... *right analog stick* ⬇

Influence Ball to 1st ..... *right analog stick* ➡

Influence Ball to 3rd ..... *right analog stick* ⬅

Activate Swing Analysis L3

Activate/Deactivate Batter's Eye Camera R3

Control Batter's Eye Camera ..... *right analog stick*

Pitcher/Batter Status Window ..... SELECT

Baserunning

Note: *In the table below, the term "base icon" refers to the ◉ (1st base), △ (2nd base), ▢ (3rd base), ⊗ (Home) buttons on your controller.*

New Baserunning

(Before Pitch)

Target Runner ..... *left analog stick*

All runners steal (auto steal) L2

Steal individual base (2nd, 3rd, or Home) ..... L2 *+ left analog stick*

Steal early ..... *left analog stick + base icon*

Lead off all runners L1

Return all runners R1

Lead off individual runner ..... L1 *+ left analog stick*

Return individual runner ..... R1 *+ left analog stick*

New Baserunning

(After Pitch)

Target Runner ..... left analog stick

Advance all runners L1

Return all runners R1

Advance individual runner..... left analog stick + base icon

Return individual runner ..... left analog stick + base icon

Stop runner..... R2

Classic Baserunning

(Before Pitch)

All runners steal (auto steal) L2

Steal individual base (2nd, 3rd, or Home)..... L2 + base icon

Steal early ..... directional buttons + base icon

Lead off all runners..... L1

Return all runners R1

Lead off individual runner..... L1 + base icon

Return individual runner ..... R1 + base icon

Classic Baserunning

(After Pitch)

Advance All L1

Return All..... R1

Advance individual runner..... directional buttons + base icon

Return individual runner ..... R1 + base icon

Stop runner..... R2

Classic Baserunning

(Advance Multiple Bases)

First to Second ..... *directional button* ⬆ + ◉

First to Third ..... *directional button* ⬅ + ◉

First to Home ..... *directional button* ⬇ + ◉

Second to Third ..... *directional button* ⬅ + △

Second to Home ..... *directional button* ⬇ + △

Third to Home ..... *directional button* ⬇ + □

Baserunning

(Road to the Show-Specific)(Before the Pitch)

Control Camera ..... *right analog stick*

Step off ..... R1 *tap*

Step Back L1

Steal ..... *left analog stick, toward next base*

After the Pitch

Advance ..... *left analog stick, toward next base*

Retreat ..... *left analog stick, toward previous base*

Stop ..... *left analog stick, release*

Sliding

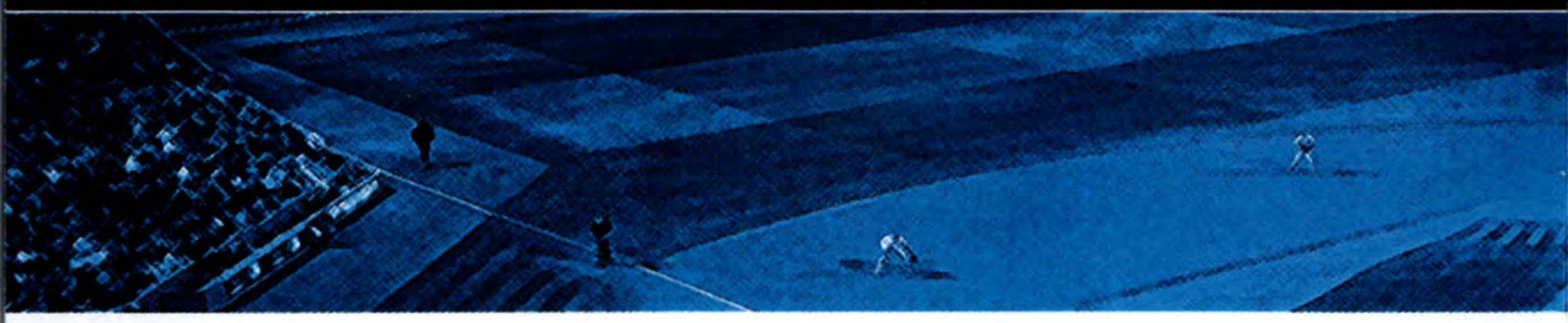
Head first, straight ..... *right analog stick* ⬆

Head first, hook left ..... *right analog stick. diagonal* ⬆/⬅

Head first, hook right ..... *right analog stick, diagonal* ⬆/➡

Feet first, hook left ..... *right analog stick* ⬅

Feet first, hook left ..... *right analog stick, diagonal* ⬇/⬅



Feet first, hook right ..... *right analog stick* ➡

Feet first, hook right ..... *right analog stick, diagonal* ⬇/➡

Feet first, straight ..... *right analog stick* ⬇

Collision with Catcher (in position) ..... *right analog stick* ⬇

Run past home plate (not in position) ..... *right analog stick* ⬇

Break up double play ..... *right analog stick* ⬇

Head first slide into any base ..... *right analog stick* ⬆

Fielding

Fielder without Ball

Player movement ..... *directional buttons or left analog stick*

Switch to closest player L2

Jump R1

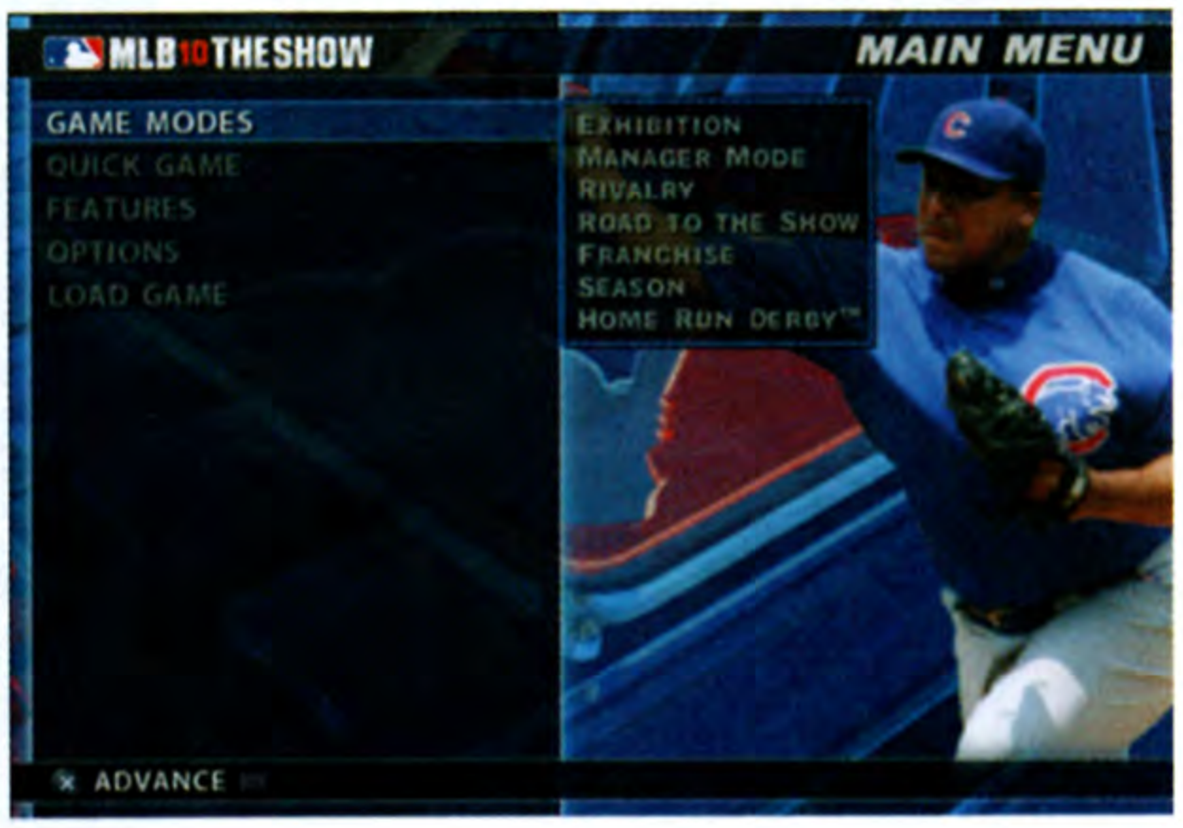
Dive R2

Fielder with Ball

Player movement	*directional buttons or left analog stick*
Throw to 1st base	○
Throw to 2nd base	△
Throw to 3rd base	□
Throw to Home	✕
Throw to cutoff man	L1
Jump	R1
Dive	R2

Note: *Press* START *at any time during the game to pause and bring up the pause menu.*

MAIN MENU



Once the game loads up, you are able to select from the following choices:

Game Modes

Choose from Exhibition, Manager Mode, Rivalry, Road to the Show, Franchise, Season, and ***Home Run Derby®****.*

Quick Game

A quick game between two teams. The default is the 2010 ***World Series®*** *Matchup (****New York Yankees™*** *vs.* ***Philadelphia Phillies™****), but you can change teams just like an Exhibition game.*

Features

Create players, create profiles, view game tips, move players to other teams, adjust rosters, and edit players.

Options

Adjust Gameplay, Audio, My Sliders, Jukebox, Game Controls, and view Credits.

Load Game

Load a saved game from your MEMORY CARD.

Notes

Notes

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Sony Computer Entertainment America (SCEA) warrants to the original purchaser of this SCEA product that this software is free from defects in material and workmanship for a period of ninety (90) days from the original date of purchase. SCEA agrees for a period of ninety (90) days either repair or replace, at its option, the SCEA product. You must call 1-800-345-7669 to receive instructions to obtain repair/replacement services.

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